

[issues VI.1-VII.4]

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HISTORY, 1984-1986

Heroes was a short-lived magazine published by Avalon Hill beginning in 1984. At the time Avalon Hill was trying to expand into the role-playing industry through the publication of four games: James Bond 007, Lords of Creation, Powers & Perils, and RuneQuest. The original editor, William E. Peschel, produced a magazine that was occasionally useful. He left after the seventh issue, and was replaced by Richard Snider, the creator of Powers & Perils. Content and Layout both deteriorated at that point. Ultimately, Avalon Hill's RPG experiment was an unsuccessful one, and Heroes lasted only a few years. The tenth and final issue (labeled Volume II, Number 4) was published in 1986.

THEME ISSUES

#I.4 Special RuneQuest Issue
#I.6 RuneQuest Forever!

A NOTE ON ORGANIZATION

The majority of this index is categorized by game systems. In addition, there is a GENERAL category for FANTASY, which is for articles about the appropriate genre which may be applied to any game of that type. Finally, the INTERVIEWS section contains interviews with various game designers.

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- (1) The Background of the Lunar Empire, through the Fourth Wane, was also published in Wyrms' Footnotes. Wane 0 appeared in issue 10, Wane 1 in issue 11, Wane 2 in issue 12, Wane 3 in issue 13 and Wane 4 in issue 14.
- (2) A variant of this Cult has been printed in RIVER OF CRADLES (AH 8591).
- (3) A variant of this Cult has been printed in DORASTOR (AH 8592).
- (4) Reprinted in Tales of the Reaching Moon #10.
- (5) Also appeared in Different Worlds #37.

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